

Stat Logger

Coach Setup & User Manual - v0.8.5
Football Coach Software

What This Extension Does

Stat Logger is a Chrome overlay for coaches who want to track customizable stats, player evaluations, grades, notes, and yardage while watching Hudl film. It is separate from the Hudl import/export breakdown logger. This version focuses on live stat collection, running totals, printable reports, and CSV/JSON export.

- Custom categories and buttons
- Player number selection inside each category
- Yards categories with quick-pick values and recently used values
- Auto-save to the current PLAY # with no Save button
- Running totals, print reports, CSV export, and JSON backup

Google Chrome Setup - Step by Step

1. Download the Stat Logger ZIP file.
2. Right-click the ZIP file and choose **Extract All**.
3. Move the extracted folder somewhere permanent, such as **Documents > Football Coach Software > Stat Logger**. Do not leave it in Downloads if you might delete it later.
4. Open **Google Chrome**.
5. In the address bar, type **chrome://extensions** and press Enter.
6. Turn on **Developer Mode** in the top-right corner.
7. Click **Load unpacked**.
8. Select the extracted folder named **Extension Files**. Do not select the ZIP file.
9. The extension should now appear in Chrome as **Stat Logger**.
10. Open Hudl in Chrome and refresh the Hudl page.
11. The Stat Logger panel should appear on the Hudl page.
12. On first use, enter your School / Program Name, Coach Name, and Email, then click **Save & Start Logger**.

Important: After loading the extension, do not move, rename, or delete the extracted Extension Files folder. Chrome needs that folder to stay in the same place for the extension to keep working.

First-Time Coach Setup

The first time the logger opens, it asks for coach setup information. This saves locally in that Chrome profile.

Field	What to enter
School / Program Name	Optional. Used as the logger title if provided.
Coach Name	Required. Used for the license line and support ticket details.
Email	Required. Used to create a safe Customer ID and help with support.

Using the Logger

Open a Hudl film or breakdown page. The Stat Logger panel appears as a private overlay. The logger attempts to read the current PLAY # and ODK from the Hudl page. If it does not read correctly, click Re-read or type the PLAY # and ODK manually.

- Values are saved automatically to the current PLAY #.
- When Hudl changes to the next play, the logger loads that play and keeps the previous play saved.
- There is no Save Entry button. Tapping a value saves it immediately.

Logging Workflow

1. Confirm the current PLAY # and ODK are correct.
2. Go to a category such as **RB Yards**, **Tackle**, **Grade**, or another category you created.
3. Pick a player number if that category uses player numbers.
4. Pick a button value, quick-pick yard value, grade, or type a custom value.
5. The value saves immediately to the current PLAY #.

Example: In the **RB Yards** category, tap player **#22**, then tap **5**. That value is saved to the current play immediately.

Settings: Categories and Buttons

The Settings tab controls what the coach can log. Categories can be renamed, reordered, deleted, or added. This lets coaches build the logger around their own system.

Common category types

- **Button categories:** Best for yes/no, technique, alignment, front, coverage, result, grade, or evaluation tags.
- **Yards / quick-pick categories:** Best for RB Yards, Pass Yards, YAC, penalty yards, or any number-based stat. These show quick-pick yard values and recent values.
- **Player number option:** Each category can include a player number selector. Recently used numbers appear for faster entry.

If the Settings dropdown is open, it should stay open while you edit. Use the category dropdown to choose the type of input you want for that category.

Key Buttons and Tabs

- **Log:** Main screen for recording values on each play.
- **Totals:** Shows running totals by player and category.
- **Settings:** Customize categories, buttons, quick-pick yardage, and player-number options.
- **Export:** Export CSV, JSON backup, or print a report.
- **Support:** Open support, read this manual, or edit coach setup.
- **Clear This Play:** Clears only the current play.
- **New Game / Clear Logged Values:** Clears logged values and recent quick picks while keeping your settings/template.

Running Totals

The Totals tab updates as you log. It summarizes counts by player and shows common values. This is useful for game stats, position group review, or grading/evaluation totals.

Export and Print

- **CSV Export:** Opens in Excel or Google Sheets for further sorting and reporting.
- **JSON Backup:** Saves a full backup of the logger data and settings.
- **Print Report:** Creates a clean printable report with totals and logged play entries.

Use Print Report for staff meetings, player evaluation meetings, and post-game review.

Privacy and Usage Reporting

Usage reporting helps Football Coach Software support users and improve starter templates. It may include basic license/setup information, version, browser/platform, timestamps, safe usage counts, and template setup details such as category names and button labels.

The extension does not send: Hudl login information, Hudl video, Hudl files, player names, player numbers, actual logged stat values, play-by-play data, private team data, or CSV contents.

Troubleshooting

- **The logger does not appear:** Make sure the extension is enabled at `chrome://extensions`, then refresh Hudl.
- **Chrome says files are missing:** The Extension Files folder was moved or deleted. Move it back or reload the extension from its permanent folder.
- **Wrong coach info was entered:** Open Support and use Edit Coach Setup.
- **PLAY # or ODK is wrong:** Click Re-read or type the values manually.
- **Settings dropdown closes too fast:** Refresh Hudl after installing this version. The Settings panel is designed to stay open during editing.

Best Use Cases

- Offensive stats such as RB Yards, pass yards, targets, catches, drops, or explosive plays
- Defensive stats such as tackles, missed tackles, pressures, pursuit, or alignment notes
- Player grading and evaluation
- Practice film review
- Scout-team and position-group tracking

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